

# DENVER GAME PLAN FOR A HEALTHY CITY

## User Guide to Revisions to Draft Plan

### Comments Received and Common Feedback

The public comment period on the draft plan wrapped up in November. This document summarizes the major changes to the draft plan that were made as a result of public feedback as well as other feedback on the draft plan received from DPR and other stakeholders.

More than 350 comments were received on the draft plan. The most frequent topics included:

- Readers noted that the lengthy document sometimes resulted in challenges navigating the implementation section and understanding the links between earlier chapters and the recommendations.
- Many suggestions for individual parks; these comments have been recorded for future reference, and will be noted for addressing in future neighborhood or site master plans, rather than this system-wide master plan.
- Other common topics that came up in comments: accessibility, need for impact fees and developer support, parkways (referenced the need to reinforce and build on the 2005 Design Guidelines as well as reinforce the historic integrity of the existing parkways), connectivity and mobility, engagement and communications, and maintenance and technology.

### Summary of Changes

As a result of these comments, the following major changes were made:

- Adding additional information about the **strategies and implementation to the Executive Summary.**
- **Making it easier for readers to understand strategies and recommendations—and how they are connected back to the 4 principles:** We consolidated Chapters 3 and 4 into a single chapter. Now relevant recommendations occur immediately after related strategies. This order will make it easier for readers to navigate the plan and identify the connection between strategies and their related recommendations. This reorganization will also help metrics be easier to find. In addition, we have streamlined the hierarchy of the plan to remove “pillar” as a distinct layer, simplified the five strategy intro pages, and made connections between principles and strategies more clear. Now each strategy page includes a principle icon to tie it back to the most relevant principle.
- **Moving information about cross-over between Game Plan / Blueprint** earlier in document so information would be easier to find (previously pages 138-139; now pages 54-55).
- **Restrooms** - Expanding Strategy 3.4, which includes the need to update the Restroom Master Plan and noting the need to collaborate on addressing the public restroom need because park restrooms are one



part of the public restroom system (libraries, mobile units, etc.). Restrooms are also a topic to consider addressing within the 3 Year Action Plan (updates coming in the spring).

- **Parkways:** Revisions were made to the text for Strategies 5.1 and 5.2 as well as to the recommendations to specifically note the need to use the 2005 Design Guidelines as a foundation as well as to consider them when introducing potential new layers of change, like mobility improvements or sustainable plantings.
- **Minor edits to strategies** to address the following topics: human resources and employee engagement, transit access to parks, reinforcing commitment to accessibility, communicating spending (referencing existing annual report and commitment to transparency), adding permits / space and field rental as a topic for policy development, mountain parks, equity, environmental education, forestry and urban trees, and water use education.
- **[Coming in Spring 2018] Additions to 3 Year Action Plan** to respond to more specific ideas in comments. These additions could consider topics like: restrooms, safety, website improvements, public engagement policy, recreation center technology upgrades, land acquisition, cost recovery, and developer support options.

